jobs

Joshua Morley-Stone = JMS

Nathan Glasper = NG

Nicholas Taylor = NT

Matei-Iulian Giurgiu = MIG

Programming side

* 1. Physics and Environment - NG & MIG
     1. Shaders - All
        1. Lighting
        2. Effects
        3. Skybox
  2. Gameplay – All
     1. Life
     2. Weapons
  3. Controls - NT
  4. Content pipeline -NG
  5. Simple AI - JMS
  6. Sound 3D – NG

Art side

* 1. Content - all
     1. Models
     2. Textures
     3. Effects
  2. Sound – NT

Writing

1. Report - all